Focus:

Geography

LAUNCH PAD
Chocolate tasting (link to Mocha)

LANDING PAD
End of year play

Computing – Creating programmes
- use technology to control an external device
- write a program that combines more than one attribute

RE If God is everywhere, why go to a place of worship? (Visits to churches, mandirs, synagogue and temples) **Christian values** – Service and Truthfulness

History – Mayan civilisation
- know about the impact of the Mayan civilization
- know why they were considered an advanced society in relation to the period of time in Europe
Geography – North and South America
- know key differences between living in the UK and in a country in either North or South America
- know the names of, and locate, a number of South or North American countries
- label layers of a rainforest and know what deforestation is
- know how to use graphs to record features such as temperature or rainfall across the world

English
Myths and Legends (The Chocolate Tree & The Corn Grows Ripe)
Narrative – (The Explorer - Katherine Rundell)
Instructions
Discussion – balanced argument
Poems – based on South America

What makes a colourful world?
Year 5/6 Summer B

Maths
- fractions, decimals and percentages
- measurement
- geometry
- statistics

Science - Electricity
- know that the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit
- compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches
- know recognised symbols when representing a simple circuit in a diagram

PSHCE
- healthy lifestyles
- jobs and careers
- puberty and relationships
- transition to secondary school

Doing all the good we can
Raise awareness of the importance of rainforests – share with rest of school

Art (South American) & Design Technology (textiles)
- know which media to use to create maximum impact
- know how to use a range of e-resources to create art
- come up with a range of ideas once information has been collated
- take a user's view into account when designing
- produce a detailed step-by-step plan
- make a product attractive and strong
- make a proto-type first
- use a range of joining techniques
- think about how the product could be sold

Music
- describe, compare and evaluate music using musical vocabulary
- give opinions on whether music is successful or unsuccessful
- evaluate how the venue, occasion and purpose affects the way a piece of music is created

PE – Games
- agree and explain rules to others
- work as a team and communicate a plan
- lead others in a game situation when the need arises

French
- Cher zoo
- Le carnaval des animaux